

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
			<b>1</b> 10:00: Exercise 1:30: Ice Cream and War/Western: The Fortress <b>2:00: Shopping-Walmart</b>	<b>2</b> 10:00: Rosary 1:00: BINGO 3:00: Gather and Grow	<b>3</b> 10:00: Exercise <b>1:30: Good Friday Service - Chapel</b> 3:00: Happy Hour w/Joe Cody	<b>4</b> 1:00: BINGO
<b>5 Easter</b> <b>9:30: Easter Mass</b> 2:00: Lutheran Service	<b>6</b> 10:00: Exercise 1:30: Movie/Popcorn: Cheaper by the Dozen	<b>7</b> <b>10:00: Shopping: Walmart and Lunch Out</b> 1:00: BINGO 2:30: The Chosen 2:30: Cassy visit	<b>8</b> 10:00: Exercise 1:30: Ice Cream and War/Western: Nuremberg	<b>9</b> 10:00: Rosary 1:00: BINGO 3:00: Gather and Grow	<b>10</b> 10:00: Exercise <b>1:00: Spa Day (Nails)</b> 3:00: Happy Hour w/Bruce Green	<b>11</b> 1:00: BINGO
<b>12</b> 9:30: Mass 2:00: Lutheran Service	<b>13</b> 10:00: Exercise <b>10:30: Town Hall</b> 1:30: Movie/Popcorn: Dog Gone	<b>14</b> 9:30: Gospel Time 10:00: Games/Cards 1:00: BINGO 2:30: Current Events	<b>15</b> 10:00: Exercise 1:30: Ice Cream and Birthday Cake War/Western: Wyatt Earp	<b>16</b> 10:00: Rosary 1:00: BINGO 3:00: Gather and Grow	<b>17</b> 10:00: Exercise <b>1:00: Shopping: Ollies</b> 3:00: Happy Hour w/ Prairie Smoke	<b>18</b> 1:00: BINGO
<b>19</b> 9:30: Mass 2:00: Lutheran Service	<b>20</b> 10:00: Exercise 1:30: Movie/Popcorn: Twins	<b>21</b> <b>10:00: Crafts w/ Tracey</b> 1:00: BINGO 2:30: The Chosen 2:30: Cassy visit	<b>22</b> 10:00: Exercise 1:30: Ice Cream Sundaes (no movie) <b>4:00: Family Dinner</b>	<b>23</b> 10:00: Rosary 1:00: BINGO 3:00: Gather and Grow	<b>24</b> 10:00: Exercise <b>1:00: Ride around town</b> 3:00: Happy Hour w/ Dave	<b>25</b> 1:00: BINGO
<b>26</b> 9:30: Mass No Lutheran Service	<b>27</b> 9:30: Protestant Service 10:00: Exercise 1:30: Movie/Popcorn: Night at the Museum	<b>28</b> <b>10:00: Walk/Ride in Riverside Park</b> 1:00: BINGO	<b>29</b> 10:00: Exercise 1:00: Ice Cream and War/Western: Dr. No	<b>30</b> 10:00: Rosary 1:00: BINGO 3:00: Gather and Grow		

Activities for outings are subject to change based on weather.